***Free Energy***

[DISCLAIMER](http://www.geocities.com/area51/shadowlands/6583/disclaimer.html)

017K [Cold Fusion](http://www.geocities.com/area51/shadowlands/6583/project015.html)
020K [Free Energy](http://www.geocities.com/area51/shadowlands/6583/project014.html)
082K [A New Physics for a New Energy Source](http://www.geocities.com/area51/shadowlands/6583/project117.html)
004K [New Technology Converts Atmospheric Heat to Electricity](http://www.geocities.com/area51/shadowlands/6583/project142.html)
011K [What's Behind the War Against Cold Fusion?](http://www.geocities.com/area51/shadowlands/6583/project126.html)
011K ["Cold Fusion" & Rad Waste Remediation Overview](http://www.geocities.com/area51/shadowlands/6583/project136.html)
014K [Cold Fusion & Patent Office](http://www.geocities.com/area51/shadowlands/6583/project143.html)
014K [The Moray Radiant Energy Device](http://www.geocities.com/area51/shadowlands/6583/project171.html)
009K [Energy, Physics, and Soda Pop](http://www.geocities.com/area51/shadowlands/6583/project172.html)
012K [Power To The People - The Return of Cold Fusion](http://www.geocities.com/area51/shadowlands/6583/project173.html)
058K [John Bedini's Formation of Negative Resistors in Batteries](http://www.geocities.com/area51/shadowlands/6583/project096.html)
008K [Moonbeams to Power Earth](http://www.geocities.com/area51/shadowlands/6583/project099.html)
056K [The Strange Birth of the Water Fuel Age](http://www.geocities.com/area51/shadowlands/6583/project100.html)
045K [Cold Fusion and Zero Point Energy](http://www.geocities.com/area51/shadowlands/6583/project102.html)
039K [System for Converting Electromagnetic Radiation Energy to Electrical Energy](http://www.geocities.com/area51/shadowlands/6583/project111.html)
010K [Breaking Through! - Cold Fusion Goes Commercial...](http://www.geocities.com/area51/shadowlands/6583/project112.html)
078K [Review Of Zero Point And Free Energy Theory, Progress, And Devices](http://www.geocities.com/area51/shadowlands/6583/project114.html)
006K [An Introduction to Free Energy Physics](http://www.geocities.com/area51/shadowlands/6583/project118.html)
013K [Free Energy Technology](http://www.geocities.com/area51/shadowlands/6583/project119.html)
038K [Tapping Zero-Point Energy](http://www.geocities.com/area51/shadowlands/6583/project122.html)

**Since January 1, 2000**

[**Return To Hi-Tech/Top Secret Projects**](http://www.geocities.com/area51/shadowlands/6583/projects.html)

